Play It Up

Challenge
An international toy company has decided they need new talent in their development department – and your team is hired! Your team will be creating the next popular toy, and showing it off to the toy executives (the appraisers).

Time
You will have up to 5 minutes to use your IMAGINATION and PROBLEM SOLVING SKILLS to create your toy and PERFORMANCE, and up to 2 minutes to present your PERFORMANCE to the appraisers.

Procedure
Part One (5 minutes): Use Part One to create your toy, and plan and practice your PERFORMANCE.

Part Two (2 minutes): Present your PERFORMANCE to the appraisers. Be sure to tell the appraisers who your toy is for, as well we why your toy will be the most popular.

Materials
3 cardboard tubes
4 mailing labels
2 chenille sticks
3 small paper cups
2 rubber bands
18” of string
4 markers
a pair of scissors
The mailing labels may not be attached to the markers or scissors. A piece of paper and pencil will be available for you to use as you plan and present your PERFORMANCE.

Scoring
A. Up to 30 points for the creativity of your toy.
B. Up to 30 points for the creativity of your PERFORMANCE.
C. Up to 20 points for how persuasive your story is.
D. Up to 20 points for how well your team works together.